

Health and Well-Being for All

Accelerating Learning About Social Determinants
Using a Meeting-in-a-Box Approach

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PRESENTERS



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INVEST IN YOUR COMMUNITY

4 Considerations to Improve Health & Well-Being *for All*





HOW

Use a Balanced Portfolio of Interventions for Greatest Impact

- Action in one area may produce positive outcomes in another.
- Start by using interventions that work across all four action areas.
- Over time, increase investment in socioeconomic factors for the greatest impact on health and well-being for all.



















Health Workforce Needs

- Critical thinking
- Systems thinking/public health approaches
- Team skills
- Community engagement
- Collective action

Background for HWFA Meeting-in-a-Box

- Origin of case study: CDC Experience 1-year Applied Epidemiology Fellowship for medical students
- Purpose (end of fellowship): empower graduates to participate collaboratively in community health improvement (not just within health care system)
- Additional goal: skill-building in leadership and being change agents
- Critical need: persons with systems thinking and approaches to solve complex problems that span the health system

GOAL FOR HWFA MEETING-IN-A-BOX

Practitioners empowered to advocate for an upstream approach to addressing root causes of illness

LEARNING OBJECTIVES

- Discuss the determinants of health, including socioeconomic, behavioral, environmental and other factors
- Compare and contrast the internal and external issues faced by key stakeholders
- Identify strategies for moving from group alignment to collective action
- Recognize that partnership with other sectors is the best way to achieve *Health and Well-being* for All

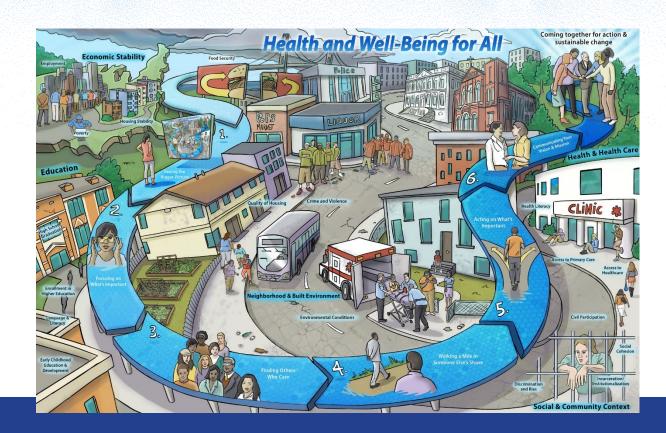


Discussion of Map

What do you see in this map?

What factors not visible in the picture also affect

health?



Components of HWFA Meeting-in-a-Box

- Box with handle to carry contents
- Fabric poster/map, 3' x 5'
- 3 Modules: asthma, gang violence, obesity
 - Dialogue guides for each module
 - A patient story to motivate change
 - Cards to educate and to stimulate discussion
 - Coming together with Others Who
 Care (role play for gang violence, shorter variation for the other 2)
- All contents brightly colored, appealing
- Modeled after Promedica's Hunger as a Health Issue (produced by same company)





Discussion of Social Determinants of Health

- Cards to stimulate discussion
 - 2 Definitions (WHO, Healthy People)
 - 3 Brief Descriptions/phrases (Robert Wood Johnson Foundation)
- Which of the 5 resonated the most and why?
- Each discusses an example of a personal, social, economic, or environmental factor that impacted them, a patient, or someone they know





Focus of the Modules



- Patient story to motivate change (patient impacted by recurrent asthma, gang violence, or obesity)
- SDOH Examples relevant to each story
 - Graphics, data, maps
- Discussion, including whose problem is it?, role of health professionals and impact on society
- Set up for 6 steps

















Six Steps to Health and Well-being for All

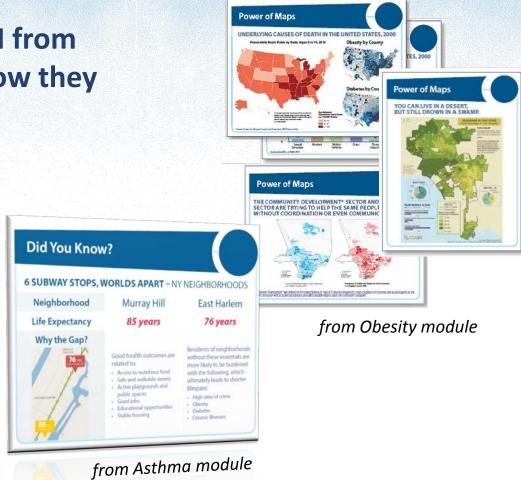
- 1. Seeing the Bigger Picture
- 2. Focusing on What's Important
- 3. Finding Others Who Care
- 4. Walking a Mile in Someone Else's Shoes
- 5. Acting on What's Important
- Communicating Your Vision and Mission



Seeing the Bigger Picture

Begin to see the interrelationships of parts of a whole

- Discuss examples of SDOH from the scenario (start with how they might have impacted the individual in the story)
- Do they affect the whole community?
- Are they preventable?





Focus on What's Important

Determine and communicate the magnitude of problem

- Know What Affects Health
 modifiable risk factors
- Finding data to support your case
- Discuss need for community-wide agreement for change





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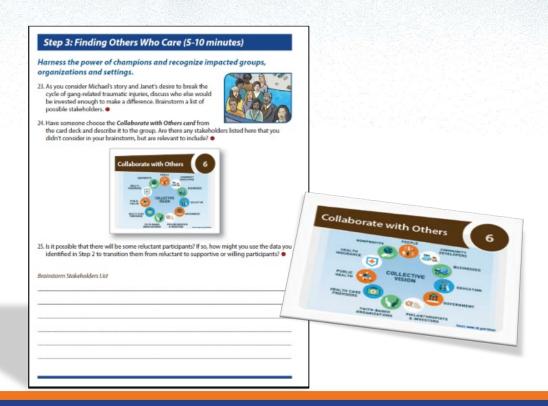




Finding Others Who Care

Harness the power of champions and recognize impacted groups...

 Brainstorming a list of possible stakeholders, supportive and reluctant





Walking a Mile in Someone Else's Shoes

Empower a coalition of the willing

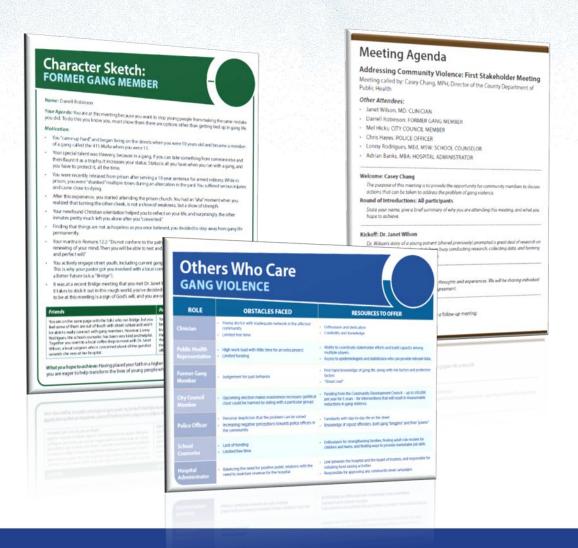
- The purpose of this step is for participants to consider perspectives of other stakeholders
- Take turns sharing the perspectives that need to be considered as you continue through the rest of the steps of the case study
- Each module offers a different way to "walk in someone else's shoes"



Gang Violence Module (60+ minutes for step 4)

Full role play with motivation, "friends/foes," hidden agendas





ROLES (STAKEHOLDERS)

- Clinician
- Public health representative
- Former gang member
- City Council member
- Police officer
- School counselor
- Hospital administrator

Obesity Module (20-30 minutes for step 4)

Discussion of strengths, points of agreement, sources of conflict, obstacles





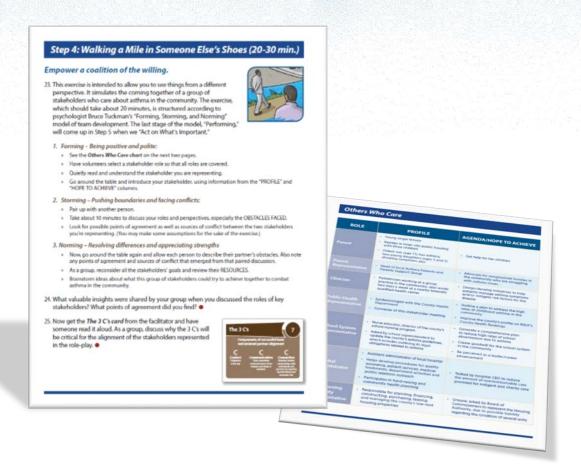
ROLES (STAKEHOLDERS)

- Clinic receptionist
- Clinic director
- Public health representative
- City manager
- Parks & recreation director
- Business owner
- Religious leader

Asthma Module (20-30 minutes for step 4)

Discussion of how a group might come together (forming, storming, norming)





ROLES (STAKEHOLDERS)

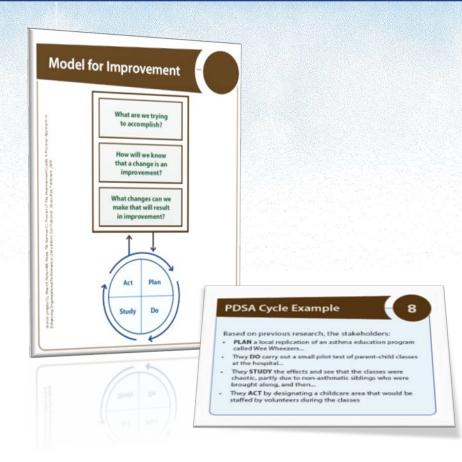
- Parent
- Parent representative
- Clinician
- Public health representative
- School system representative
- Hospital administrator
- City Housing Authority representative



Acting on What's Important

Develop and document a future vision that's desired and then implement your plan...

- Given the points of agreement from prior step, choose an action the group could pursue together
- Use PDSA as model for change/improvement





Communicating Your Vision and Mission

Sell it, sell it, sell it!

- Tailor communications based on the audience
- Overcoming barriers



Coming Together for Sustainable Change

Reflection / Take-aways



My Commitment



Supplemental Resources www.cdcfoundation.org/health-in-a-box

- Additional copies of dialogue guides, cards, poster image
- Video about San Francisco Wraparound project (gang violence)
- Facilitator guide and additional tips for use
- Resources to support each step (e.g., how to find data, evidence-based interventions)
- Webinar links
- (Possibly) Video of teaching in action



Possible Audiences?

















Some Ways to Use HWFA Meeting-in-a-Box Materials

- Standard Use: small groups of 6-8 participants with a facilitator
 - Gang violence module with role play (3 hours)
 - Asthma module (2+ hours)
 - Obesity module (2+ hours)
- Map as standalone, with expanded discussion questions
 - For small or large groups
 - Project on the screen or provide individual/group copies
- Problem-based learning: explore any aspect in more detail
 - Investigate data about the issue and its determinants
 - Create and discuss roles for additional stakeholders
 - Identify sources for evidence-based interventions (discuss merits of such)
 - Complete one step/lesson at a time (flip the classroom—homework prior to each lesson)

User Feedback

"Some problems in our community are so large that the prospect of trying to address them seems impossible. The steps outlined in the case study were easy to understand and follow and I feel like I could apply them in my future."

"We already have all pieces, but need a case study like this one to link them together."

"The skills learned regarding collaboration and data usage apply to most public health challenges."

User Feedback

"The experience made me think more about establishing common goals w stakeholders... rather than establishing an agency goal, and THEN reaching out to stakeholders."

"I thought it was interesting how vital including community members in the early stages ended up being. I think this is sometimes overlooked, particularly if the project starts in a medical or academic environment."

[Q: What did you learn during this case study that you did not know before participating?]

"Knowing how to finesse the needs of different stakeholders with opposing views and ensuring that the targeted community feels empowered and involved in the planning process."

User Feedback—role play

"Because of the role play, I will be better able to think of things from others' perspectives when engaging stakeholders."

"The role play helped to "walk a mile in someone's shoes." This will help me in my future efforts in relationship building and partnership development."

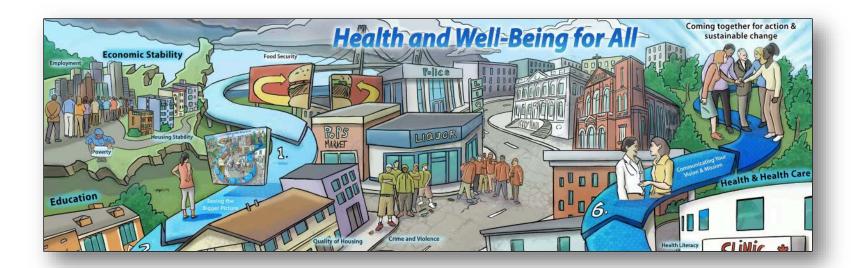
"The biggest learning curve for me was the role playing activity. This allowed me to participate with the viewpoint of an individual I really knew nothing about."

User Feedback

"I think this would give me more confidence to do something similar. It reminded me of having actor patients - while we all know it isn't the real thing, when the real thing happens it seems more manageable."

Hands on, active learning that makes social determinants of health come alive."

--Justine Strand de Oliveira, DrPH, PA-C, Vice Chair for Education, Duke Community and Family Medicine



Purchase Health and Well-Being for All by visiting:

http://www.phf.org/meetinginabox

Use code DRKOO for \$20 off your purchase before 8/31/16

Additional comments or questions after call

E-mail <u>dkoo@cdc.gov</u>

FOR MORE INFORMATION



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